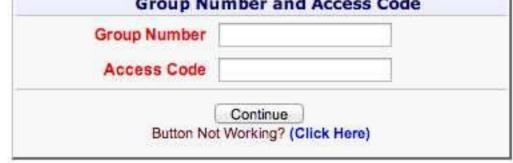
Coastal League Referee Registration

IF YOU ARE NEW TO GAME OFFICIALS:

- 1. Go to gameofficials.net and click on the tab that says "New Official?" [F]
- 2. Enter the group number 1219 and then enter the access code 1234. [EP]





- 3. Enter all required information and you MUST make security questions so you can recover your password if forgotten. Click Create Account. NOTE: YOUR ASSIGNOR OR GROUP ADMINISTRATOR WILL HAVE LIMITED ACCESS TO RESET YOUR PASSWORD.
- 4. Enter all information in red as well as your cell and home phone numbers. You must enter your USSF ID number if you have it, if you do not have it please enter it when you get it. (It comes in the mail from USSF)

5. Click on the cell/pager/email notices header and enter as much information as possible.

Click save. [SEP]

Home Association USSF ID Num	" No Association "	(P Applicable)	
	() The USSF information above is not correct, contact an admin for assistance)		
RefPay.com Username		RefPay.com Acct Num	
- Private: Only Assigner - Auto emails: Always		cors will see this info Locarete	
⊞ Cell / Pager / En	nail Notices		
S Forum Informati	ion		Auto Look for hit

NOTE: IF THE SECTION IS COLLAPSED (designated with a +), CLICK ON THE + SYMBOL TO EXPAND.



6. Now that your account has been created and you are logged in, go to the "My Preferences" tab and then click on the "League/Tournament Preferences" header. Now, Select your town. You may also select, as many other towns as you would like, but that means you are willing to work in those towns.



7. If you have any questions please contact Robert Thorne at rthorne192@gmail.com.

IF YOU ALREADY HAVE A GAMEOFFICIALS ACCOUNT:

- 1. Log into gamofficals.net. Go to the "My Preferences" tab and then click on the "League/Tournament Preferences" header. Now, Select your town. You may also select, as many other towns as you would like, but that means you are willing to work in those towns.
- 2. If you have any questions, please contact Robert Thorne at rthorne192@gmail.com. [55]